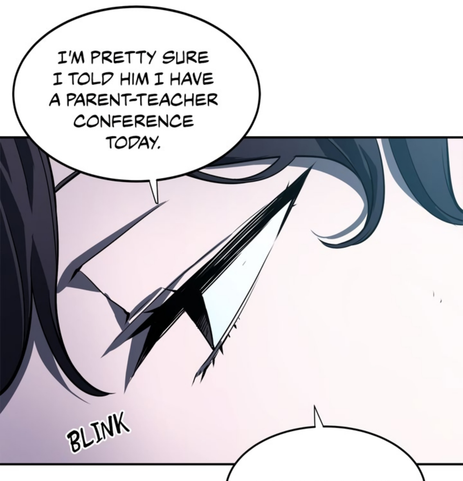
1 A 2

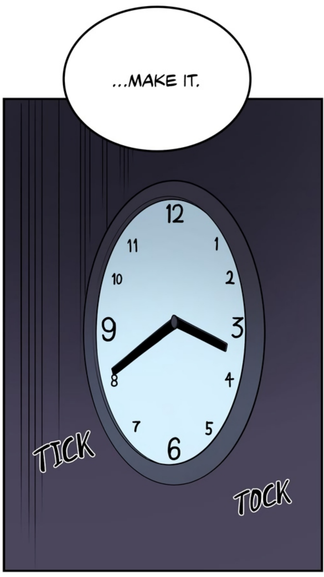
UGH...
I COULDN'T SLEEP BECAUSE OF THAT WEIRD DREAM.
SHWAAA

WHAT THE, JINWOO HASN'T COME HOME YET?

IS HE STILL WORKING AT THIS HOUR...?

OR MAYBE HE GOT A GIRLFRIEND...
RUSTLE
NAH, NO WAY. THAT'S IMPOSSIBLE.

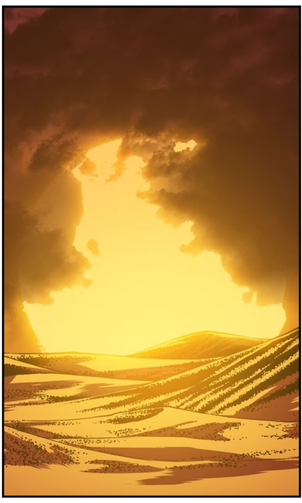

I'M PRETTY SURE I TOLD HIM I HAVE A PARENT-TEACHER CONFERENCE TODAY.
BLINK
I HOPE HE CAN...


...MAKE IT.
12
1
2
3
4
5
6
7
8
9
10
11
TICK
TOCK

Art · DUBU(REDICE STUDIO)
Original Novel · Chugong
Story · h-goon

43

[PENALTY QUEST: SURVIVAL]
GOAL: SURVIVE FOR THE ALLOTTED AMOUNT OF TIME.
ALLOTTED TIME: 4 HOURS.
TIME LEFT: 0 HOURS, 15 MINUTES, 22 SECONDS.



[YOUR "CRITICAL ATTACK" SKILL HAS LEVELED UP!]

I WAS RIGHT. I'M ABLE TO USE MY LEVEL UP REWARDS TO RECOVER MY HEALTH IN THE PENALTY ZONE.

I CAN ALSO USE THE SHOP FUNCTION, WHICH MEANS I CAN BUY POTIONS TO KEEP RECOVERING MY HEALTH AND FATIGUE LEVELS.

WHOOSH

GULP

GULP

[NAME: SUNG JINWOO]
[LEVEL: 51]
[HP: 11035]
[MP: 1022]
[FATIGUE: 0]

[PENALTY QUEST: SURVIVAL]
GOAL: SURVIVE FOR THE ALLOTTED AMOUNT OF TIME.

ALLOTTED TIME: 4 HOURS.
TIME LEFT: 0 HOURS, 3 MINUTES, 19 SECONDS.

I HAVE THREE MINUTES LEFT BEFORE I GET TRANSPORTED BACK TO THE JOB CHANGE QUEST ZONE...

STEP

I STILL HAVE TIME LEFT TO PREPARE.

KASAKA'S VENOM FANG ISN'T STRONG ENOUGH TO BREAK THROUGH THE KNIGHTS' DEFENSES...

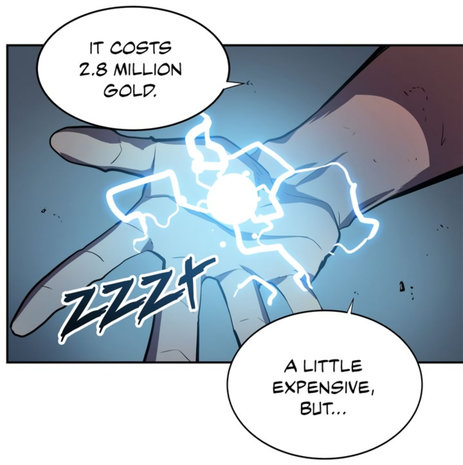
VWOOM

...SO I'LL HAVE TO TRY EVERYTHING I CAN.

I NEED A STRONGER WEAPON.
SHOP.
DING

I NEED A DAGGER THAT'S SUITED FOR BREAKING THROUGH ARMOR...
SHOP
ALL
EQUIPMENT
ITEMS
MATERIALS
GUARDIAN SABER
PURCHASE
890,000 G
ORACLE SWORD
PURCHASE
1,300,000 G
STONE AXE
PURCHASE
1,800,000 G
KNIGHT KILLER
PURCHASE
2,800,000 G
3,102,629
PURCHASE
SELL

FOUND IT.
ORACLE SWORD
PURCHASE
STONE AXE
1,800,000 G
PURCHASE
KNIGHT KILLER
2,800,000 G
3,102,629
[YOU HAVE PURCHASED "KNIGHT KILLER."]

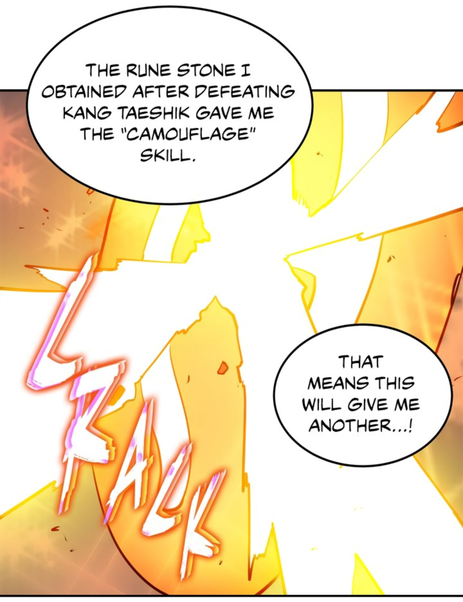

IT COSTS 2.8 MILLION GOLD.
ZZZT
A LITTLE EXPENSIVE, BUT...

...USING THIS WILL BE MORE EFFECTIVE.
ZZT
ZZT
ZZT
[ITEM: KNIGHT KILLER]
LEVEL OF DIFFICULTY: B
TYPE: DAGGER
ATTACK +75
EFFECT "KNIGHT KILLER": ATTACKS USED AGAINST ARMORED UNITS WILL INFLICT 25% ADDITIONAL DAMAGE.

AND BY DOING THIS, I WON'T LOSE HOLD OF THE BLADE LIKE I DID WITH THE TELEPORTATION STONE.
WRAP
[YOU HAVE PURCHASED "BANDAGES."]

NO MATTER THE OUTCOME, I HAVE TO GIVE IT A SHOT.
SQUEEZE

NOW ALL I HAVE LEFT IS THIS ITEM.
[RUNE STONE: THE COMMANDER'S TOUCH]
BREAKING THIS RUNE STONE WILL GRANT YOU A SKILL.


THE RUNE STONE I OBTAINED AFTER DEFEATING KANG TAESHIK GAVE ME THE "CAMOUFLAGE" SKILL.
CRACK
THAT MEANS THIS WILL GIVE ME ANOTHER...!

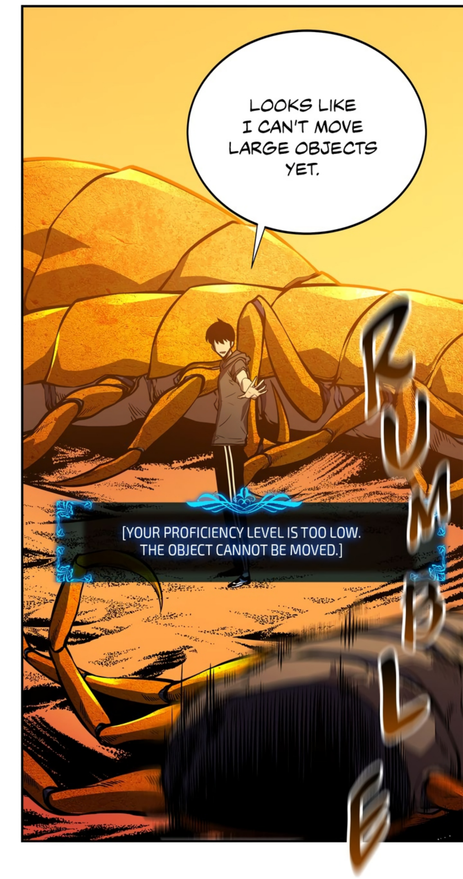
[YOU HAVE LEARNED "SKILL: THE COMMANDER'S TOUCH."]

[SKILL: THE COMMANDER'S TOUCH LV.1]
ACTIVE SKILL.
NO MANA REQUIRED.

THE ABILITY TO PHYSICALLY CONTROL OBJECTS WITHOUT TOUCHING THEM.

A SKILL THAT DOESN'T REQUIRE MANA, HUH?

JUDGING FROM THE DESCRIPTION, IT SEEMS LIKE THIS SKILL WILL BE HIGHLY USEFUL.



[PENALTY QUEST: SURVIVAL]
GOAL: SURVIVE FOR THE ALLOTTED AMOUNT OF TIME.

ALLOTTED TIME: 4 HOURS.
TIME LEFT: 0 HOURS, 0 MINUTES, 4 SECONDS.

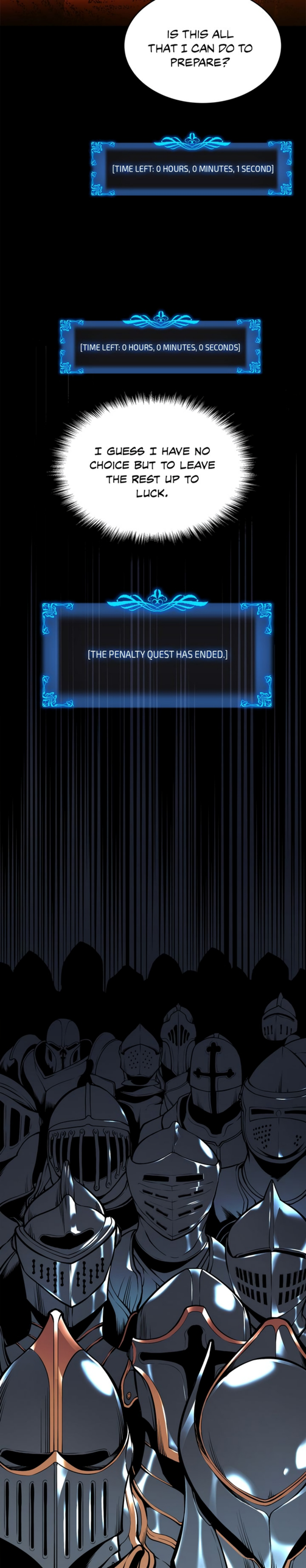
IS THIS ALL THAT I CAN DO TO PREPARE?

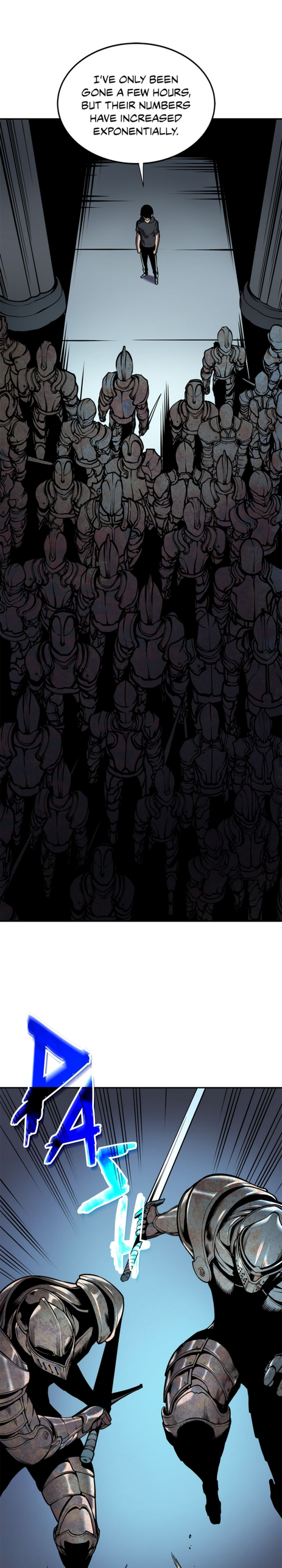
[TIME LEFT: 0 HOURS, 0 MINUTES, 1 SECOND]

[TIME LEFT: 0 HOURS, 0 MINUTES, 0 SECONDS]

I GUESS I HAVE NO CHOICE BUT TO LEAVE THE REST UP TO LUCK.

[THE PENALTY QUEST HAS ENDED.]




I'VE ONLY BEEN GONE A FEW HOURS, BUT THEIR NUMBERS HAVE INCREASED EXPONENTIALLY.
DASH

SLASH
SLASH
SLASH

CLANG
CLANK
CLANG
CLANK

CLANK
CLINK
"KNIGHT KILLER" IS AMAZING!
SLASH
SLASH
THIS IS WAY MORE EFFECTIVE THAN FIGHTING WITH MY BARE HANDS!

CLUNK

BUT SOMETHING FEELS OUT OF PLACE THIS TIME AROUND.
I'M FIGHTING SO MANY OPPONENTS, BUT I DON'T FEEL LIKE I'M GAINING ANY EXPERIENCE.

I WAS ABLE TO LEVEL UP IN THE "PENALTY ZONE" BY DEFEATING THOSE POISONOUS CENTIPEDES...
...AND EVEN THE KNIGHT COMMANDER GAVE ME EXPERIENCE POINTS.
THE SYSTEM SAID IT WOULD DISABLE THE STATUS RECOVERY FUNCTION THAT COMES WITH LEVELING UP, BUT IT NEVER SAID THAT I WOULDN'T BE ABLE TO LEVEL UP.

THE MAGES HAVEN'T ATTACKED ME ONCE YET. THEY'VE JUST BEEN CHANTING INCANTATIONS THIS ENTIRE TIME.
THE KNIGHTS ARE THE ONLY ONES THAT ARE ATTACKING.

WHAT KIND OF MAGIC SPELLS ARE THE MAGES CASTING?
ARE THEY CASTING A CURSE ON ME

WITH DEBUFFING EFFECTS?
NO, I DON'T SENSE ANY DEBUFFS.
COULD IT BE A SUMMONING SPELL?!
WITH EACH PASSING MOMENT, MORE AND MORE BEASTS ARE COMING OUT OF THAT GATE!
AND NO MATTER HOW MANY KNIGHTS I STRIKE DOWN, I'M NOT GAINING ANY EXPERIENCE!
CLANG
CLANG
WHAT IF THESE MAGIC BEASTS DON'T HAVE ANY AUTONOMY? MAYBE I'M NOT GAINING ANY EXPERIENCE POINTS BECAUSE THEY'RE ACTUALLY SUMMONED BEASTS!

[YOU HAVE DEFEATED A MAGE.]

FSHHH

CLATTER
CLATTER

[YOU HAVE LEARNED THE SKILL: "DAGGER TOSS."]
THE KNIGHTS WERE ACTUALLY "SUMMONED BEASTS" THAT WERE CALLED BY THE MAGES WITHIN THE GATE.

THE QUEST ISN'T OVER YET! I HAVE TO FIND ALL THE REMAINING MAGES!
SWOOSH

[SKILL: CAMOUFLAGE LV.1]
ACTIVE SKILL.
200 MANA REQUIRED.
[THE MAGE HAS USED "SKILL: DETECTION."]
[THE MAGE HAS USED "SKILL: DETECTION."]

[THE MAGE HAS USED "SKILL: DETECTION."]
[THE MAGE HAS USED "SKILL: DETECTION."]

YOU GUYS MIGHT'VE FIGURED OUT WHERE I AM BY USING "DETECTION"...
WOOSH

...BUT THANKS TO THAT VERY SKILL, I'VE ALSO BEEN ABLE TO LOCATE YOU GUYS AS WELL.

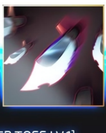
THERE ARE FIVE MAGES LEFT!

[ITEM: KNIGHT KILLER]
LEVEL OF DIFFICULTY: B
TYPE: DAGGER

ATTACK +75
A RAZOR-SHARP DAGGER THAT IS STRONG ENOUGH TO SLICE THROUGH A KNIGHT'S ARMOR. THE BLADE IS SAW-TOOTHED, PREVENTING YOUR ATTACKS FROM SLIPPING OFF OF YOUR OPPONENT'S ARMOR.
EFFECT "KNIGHT KILLER": ATTACKS USED AGAINST ARMORED UNITS WILL INFLICT 25% ADDITIONAL DAMAGE.

[SKILL: THE COMMANDER'S TOUCH LV.1]
ACTIVE SKILL.
NO MANA REQUIRED.

THE ABILITY TO PHYSICALLY CONTROL OBJECTS WITHOUT TOUCHING THEM.



[SKILL: DAGGER TOSS LV.1]
ACTIVE SKILL.
30 MANA REQUIRED.
FOR DAGGERS ONLY.

THROWING YOUR DAGGER WILL INFLICT DAMAGE ON YOUR OPPONENT. YOU WILL BE ABLE TO INFLICT MORE DAMAGE AT A HIGHER ACCURACY AS THE LEVEL OF THIS SKILL RISES.

To Be Continued...

D&C WEBTOON

Translator: JJoelle

Editor: Michelle Kim